

City of Buckhannon Consolidated Public Works Board
3:00 p.m. in Council Chambers
Meeting Agenda for Thursday, April 26, 2018

- A. Call to Order
 - A.1 Moment of Silence
 - A.2 Pledge to the Flag of the United States of America
- B. Recognized Guest
 - B.1 Dr. Timothy Reese- Residential Parking & Zoning
- C. Department Report
 - C.1 Bradley Hawkins
- D. Financial Report-Amberle Jenkins
 - D.1 April 2018
 - D.2 Draft Budget fy 2018-19
- E. Correspondence and Information
 - E.1 Letter of Request to DOH re: Permit WVSF Parades & Events
 - E.2 DOH-Annual Inventory of Municipal Street Listing
 - E.3 Hillbilly Bash Event has been postponed-date to be determined
 - E.4 Letter to Suddenlink re: City Partnership at Stockert Youth & Community Center
 - E.5 Letter from State Farm Citizenship Proposal Grant re: Buckhannon Dog Park
 - E.6 Buckhannon Dog Park: Work Day at Dog Park 04/28/18 & Committee Meeting 04/29/18
- F. Consent Agenda
 - F.1 Approval of Minutes- Regular Meeting 3/22/2018
 - F.2 Event Request-WVSF Pet Show at the Buckhannon Dog Park
 - F.3 Event Request-SYCC 4th of July Celebration at Jawbone Park w/Festival Fridays
 - F.4 Event Request-Upshur County Right to Life Rally & Walk at Jawbone Park
- G. Strategic Issues for discussion and vote
 - G.1 Buckhannon Fire Department Limited Use Permit Re; WVSF Fireman's Parade
 - G.2 Request Handicap Parking at Parish House
 - G.3 Dog Days Parade: Explore Possible Routes & Incorporate with Fall Fest
 - G.4 Discussion Banners across Main Street
 - G.5 Revised Cemetery Rules & Regs re; One Burial & One Cremation Sharing Space
 - G.6 Install Signage at the Blessing Boxes with language to only take what is needed
 - G.7 Reserve Two Parking Spaces in front of Court House for Early Voting
- H. Board Members Comments and Announcements
 - H.1 Arbor Day & Friday Night Lights-Light up the Marquee at the Colonial Theatre 04/27/18 at 8pm
 - H.2 Upcoming Events: Wilbert Grubb Day, Service to Youth Champion & Friendly Way Day

POSTED 04/23/18

NEXT MEETING DATE MAY 24, 2018